

A Summary of TLA⁺

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25 Aug 2000

Module-Level Constructs

┌────────── MODULE M ─────────┐

Begins the module or submodule named M .

EXTENDS M_1, \dots, M_n

Incorporates the declarations, definitions, assumptions, and theorems from the modules named M_1, \dots, M_n into the current module.

CONSTANTS C_1, \dots, C_n ⁽¹⁾

Declares the C_j to be constant parameters (rigid variables). Each C_j is either an identifier or has the form $C(_ , \dots, _)$, the latter form indicating that C is an operator with the indicated number of arguments.

VARIABLES x_1, \dots, x_n ⁽¹⁾

Declares the x_j to be variables (parameters that are flexible variables).

ASSUME P

Asserts P as an assumption.

$F(x_1, \dots, x_n) \triangleq exp$

Defines F to be the operator such that $F(e_1, \dots, e_n)$ equals exp with each identifier x_k replaced by e_k . (For $n = 0$, it is written $F \triangleq exp$.)

$f[x \in S] \triangleq exp$ ⁽²⁾

Defines f to be the function with domain S such that $f[x] = exp$ for all x in S . (The symbol f may occur in exp , allowing a recursive definition.)

(1) The terminal s in the keyword is optional.

(2) $x \in S$ may be replaced by a comma-separated list of items $v \in S$, where v is either a comma-separated list or a tuple of identifiers.

The Constant Operators

Logic

$\wedge \vee \neg \Rightarrow \equiv$
 TRUE FALSE BOOLEAN [the set {TRUE, FALSE}]
 $\forall x : p \quad \exists x : p \quad \forall x \in S : p \quad \exists x \in S : p$ ⁽¹⁾
 CHOOSE $x : p$ [An x satisfying p] CHOOSE $x \in S : p$ [An x in S satisfying p]

Sets

$= \neq \in \notin \cup \cap \subseteq \setminus$ [set difference]
 $\{e_1, \dots, e_n\}$ [Set consisting of elements e_i]
 $\{x \in S : p\}$ ⁽²⁾ [Set of elements x in S satisfying p]
 $\{e : x \in S\}$ ⁽¹⁾ [Set of elements e such that x in S]
 SUBSET S [Set of subsets of S]
 UNION S [Union of all elements of S]

Functions

$f[e]$ [Function application]
 DOMAIN f [Domain of function f]
 $[x \in S \mapsto e]$ ⁽¹⁾ [Function f such that $f[x] = e$ for $x \in S$]
 $[S \rightarrow T]$ [Set of functions f with $f[x] \in T$ for $x \in S$]
 $[f \text{ EXCEPT } ![e_1] = e_2]$ ⁽³⁾ [Function \hat{f} equal to f except $\hat{f}[e_1] = e_2$. An @ in e_2 equals $f[e_1]$.]

Records

$e.h$ [The h -component of record e]
 $[h_1 \mapsto e_1, \dots, h_n \mapsto e_n]$ [The record whose h_i component is e_i]
 $[h_1 : S_1, \dots, h_n : S_n]$ [Set of all records with h_i component in S_i]
 $[r \text{ EXCEPT }!.h = e]$ ⁽³⁾ [Record \hat{r} equal to r except $\hat{r}.h = e$. An @ in e equals $r.h$.]

Tuples

$e[i]$ [The i^{th} component of tuple e]
 $\langle e_1, \dots, e_n \rangle$ [The n -tuple whose i^{th} component is e_i]
 $S_1 \times \dots \times S_n$ [The set of all n -tuples with i^{th} component in S_i]

Strings and Numbers

$\text{"}c_1 \dots c_n\text{"}$ [A literal string of n characters]
 STRING [The set of all strings]
 $d_1 \dots d_n \quad d_1 \dots d_n . d_{n+1} \dots d_m$ [Numbers (where the d_i are digits)]

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- (1) $x \in S$ may be replaced by a comma-separated list of items $v \in S$, where v is either a comma-separated list or a tuple of identifiers.
 (2) x may be an identifier or tuple of identifiers.
 (3) $![e_1]$ or $!.h$ may be replaced by a comma separated list of items $!a_1 \dots a_n$, where each a_i is $[e_i]$ or $.h_i$.

Miscellaneous Constructs

IF p THEN e_1 ELSE e_2	[e_1 if p true, else e_2]
CASE $p_1 \rightarrow e_1 \square \dots \square p_n \rightarrow e_n$	[Some e_i such that p_i true]
CASE $p_1 \rightarrow e_1 \square \dots \square p_n \rightarrow e_n \square \text{OTHER} \rightarrow e$	[Some e_i such that p_i true, or e if all p_i are false]
LET $d_1 \triangleq e_1 \dots d_n \triangleq e_n$ IN e	[e in the context of the definitions]
$\wedge p_1$	[the conjunction $p_1 \wedge \dots \wedge p_n$]
$\vee p_1$	[the disjunction $p_1 \vee \dots \vee p_n$]
\vdots	\vdots
$\wedge p_n$	$\vee p_n$

The Action Operators

e'	[The value of e in the final state of a step]
$[A]_e$	$[A \vee (e' = e)]$
$\langle A \rangle_e$	$[A \wedge (e' \neq e)]$
ENABLED A	[An A step is possible]
UNCHANGED e	$[e' = e]$
$A \cdot B$	[Composition of actions]

The Temporal Operators

$\square F$	[F is always true]
$\diamond F$	[F is eventually true]
$\text{WF}_e(A)$	[Weak fairness for action A]
$\text{SF}_e(A)$	[Strong fairness for action A]
$F \rightsquigarrow G$	[F leads to G]
$F \pm \triangleright G$	[F guarantees G (an assumption/guarantee specification)]
$\exists x : F$	[Temporal existential quantification (hiding).]
$\forall x : F$	[Temporal universal quantification.]

User-Definable Operator Symbols

Infix Operators

$+$ ⁽¹⁾	$-$ ⁽¹⁾	$*$ ⁽¹⁾	$/$ ⁽²⁾	\circ ⁽³⁾	$++$
\div ⁽¹⁾	$\%$ ⁽¹⁾	\cdot ^(1,4)	\dots ⁽¹⁾	\dots	$--$
\oplus ⁽⁵⁾	\ominus ⁽⁵⁾	\otimes	\oslash	\odot	$**$
$<$ ⁽¹⁾	$>$ ⁽¹⁾	\leq ⁽¹⁾	\geq ⁽¹⁾	\square	$//$
\wedge	\vee	\lrcorner	\rceil	\sqcup	$\sim\sim$
\ll	\gg	$\wedge :$	$: \vee$ ⁽⁶⁾	$\&$	$\&\&$
\sqcap	\sqcup	\sqsubseteq ⁽⁵⁾	\sqsupseteq	$ $	$ $
\subset	\supset		\supseteq	\star	$\%\%$
\top	\perp	\vDash	\vDash	\bullet	$\#\#$
\sim	\cong	\approx	\cong	$\$$	$\$\$$
$:=$	$::=$	\sphericalangle	$\dot{=}$	$?$	$??$
\propto	\wr	\boxplus	\bigcirc	$!!$	$@@$ ⁽⁶⁾

Postfix Operators ⁽⁷⁾

$\hat{+}$ $\hat{*}$ $\hat{\#}$

Prefix Operator

$_$ ⁽⁸⁾

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- (1) Defined by the *Naturals*, *Integers*, and *Reals* modules.
(2) Defined by the *Reals* module.
(3) Defined by the *Sequences* module.
(4) $x \cdot y$ is printed as x^y .
(5) Defined by the *Bags* module.
(6) Defined by the *TLC* module.
(7) $e \hat{+}$ is printed as e^+ , and similarly for $\hat{*}$ and $\hat{\#}$.
(8) Defined by the *Integers* and *Reals* modules.

ASCII Representations of Symbols

\wedge	<code>\</code> or <code>\land</code>	\vee	<code>/</code> or <code>\lor</code>	\Rightarrow	<code>=></code>
\neg	<code>~</code> or <code>\lnot</code> or <code>\neg</code>	\equiv	<code><=></code> or <code>\equiv</code>	\triangleq	<code>==</code>
\in	<code>\in</code>	\notin	<code>\notin</code>	\neq	<code>#</code> or <code>/=</code>
\langle	<code><<</code>	\rangle	<code>>></code>	\square	<code>[]</code>
$<$	<code><</code>	$>$	<code>></code>	\diamond	<code><></code>
\leq	<code>\leq</code> or <code>=<</code>	\geq	<code>\geq</code> or <code>>=</code>	\sim	<code>~></code>
\ll	<code>\ll</code>	\gg	<code>\gg</code>	\dashrightarrow	<code>-+></code>
\prec	<code>\prec</code>	\succ	<code>\succ</code>	\mapsto	<code> -></code>
\preceq	<code>\preceq</code>	\succeq	<code>\succeq</code>	\div	<code>\div</code>
\subseteq	<code>\subseteq</code>	\supseteq	<code>\supseteq</code>	\cdot	<code>\cdot</code> or <code>\cdot</code>
\subset	<code>\subset</code>	\supset	<code>\supset</code>	\circ	<code>\o</code> or <code>\circ</code>
\sqsubset	<code>\sqsubset</code>	\sqsupset	<code>\sqsupset</code>	\bullet	<code>\bullet</code>
\sqsubseteq	<code>\sqsubseteq</code>	\sqsupseteq	<code>\sqsupseteq</code>	\star	<code>\star</code>
\vdash	<code> -</code>	\dashv	<code>- </code>	\bigcirc	<code>\bigcirc</code>
\vDash	<code> =</code>	\vDash	<code>= </code>	\sim	<code>\sim</code>
\rightarrow	<code>-></code>	\leftarrow	<code><-</code>	\simeq	<code>\simeq</code>
\cap	<code>\cap</code> or <code>\intersect</code>	\cup	<code>\cup</code> or <code>\union</code>	\asymp	<code>\asymp</code>
\sqcap	<code>\sqcap</code>	\sqcup	<code>\sqcup</code>	\approx	<code>\approx</code>
\oplus	<code>(+)</code> or <code>\oplus</code>	\uplus	<code>\uplus</code>	\cong	<code>\cong</code>
\ominus	<code>(-)</code> or <code>\ominus</code>	\times	<code>\X</code> or <code>\times</code>	\doteq	<code>\doteq</code>
\odot	<code>(.)</code> or <code>\odot</code>	\wr	<code>\wr</code>	x^y	<code>x^y</code> ⁽²⁾
\otimes	<code>(\X)</code> or <code>\otimes</code>	\propto	<code>\propto</code>	x^+	<code>x^+</code> ⁽²⁾
\oslash	<code>(/)</code> or <code>\oslash</code>	"s"	<code>"s"</code> ⁽¹⁾	x^*	<code>x^*</code> ⁽²⁾
\exists	<code>\E</code>	\forall	<code>\A</code>	$x^\#$	<code>x^\#</code> ⁽²⁾
\exists	<code>\EE</code>	\forall	<code>\AA</code>	$'$	<code>,</code>

$\overline{\hspace{2cm}}$	<code>-----</code> (3)	$\overline{\hspace{2cm}}$	<code>-----</code> (3)
$\underline{\hspace{2cm}}$	<code>-----</code> (3)	$\underline{\hspace{2cm}}$	<code>=====</code> (3)

- (1) s is a sequence of characters.
 (2) x and y are any expressions.
 (3) a sequence of four or more - or = characters.

The Most Common Standard Modules

Modules *Naturals, Integers, Reals*

Define $+$ $-$ $*$ $/$ \wedge $..$ *Nat* *Real*
 \div $\%$ \leq \geq $<$ $>$ *Int* *Infinity*

Prefix $-$ is not defined in *Naturals*.

$a \wedge b$ denotes a^b .

Nat, *Int*, and *Real* are the sets of naturals, integers, and real numbers.

$a .. b$ equals $\{n \in \text{Int} : a \leq n \leq b\}$.

$a \% b$ equals $a \bmod b$, defined so $0 \leq a \% b < b$, if b is a positive integer.

\div is defined so $a = b * (a \div b) + (a \% b)$ for a and b integers with $b > 0$.

$/$ (division) is defined only in *Reals*.

Infinity is defined in *Reals* so $-Infinity < r < Infinity$ for all $r \in \text{Real}$.

Module *Sequences*

Defines \circ *Head* *SelectSeq* *SubSeq*
Append *Len* *Seq* *Tail*

The tuple/sequence $\langle e_1, \dots, e_n \rangle$ equals the function $[i \in 1 .. n \mapsto e_i]$.

$s \circ t$ is the concatenation of sequences s and t .

$Append(\langle e_1, \dots, e_n \rangle, e_{n+1}) = \langle e_1, \dots, e_{n+1} \rangle$

$Head(\langle e_1, \dots, e_n \rangle) = e_1$

$Tail(\langle e_1, \dots, e_n \rangle) = \langle e_2, \dots, e_n \rangle$

$Len(\langle e_1, \dots, e_n \rangle) = n$

$Seq(S)$ is the set of all finite sequences of elements of S .

$SubSeq(\langle e_1, \dots, e_n \rangle, j, k) = \langle e_j, \dots, e_k \rangle$

$SelectSeq(s, Test)$ is the subsequence of elements e of s satisfying $Test(e)$.

Module *FiniteSets*

Defines *IsFiniteSet* *Cardinality*

$IsFiniteSet(S)$ is true iff S is a finite set.

$Cardinality(S)$ is the number of elements in S , if S is a finite set.